TPA 4066C-0001 – ADVANCED SCENOGRAPHY

T TH 3:30-5:20
PAC T0244

Instructor: Vandy Wood
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Office Hours: by confirmed appointment vandy@ucf.edu

**Course Description:**
Advanced Scenography will provide students with advanced design experience in an environment constructed to focus on the collaborative aspects of design for theatre.

**Course Objectives:**
This course addresses more challenging content than level 1 design classes, and assumes students will perform at a higher level.

Students are expected to be able to:
Communicate and collaborate effectively with the other members of the artistic and production teams; Conduct advanced Visual Research; Properly document sources using the current MLA format; Analyze a play for scenery, lighting, costume or sound requirements; Analyze a play conceptually to apply to a design; Demonstrate ability to organize thoughts and state ideas in an organized fashion through classroom presentations; Create visual materials to support designs; Write a production statement that explains artistic choices; Provide feedback to peer work with justification; Demonstrate ability to process criticism productively; Participate in Group projects; Determine the effectiveness of design choices; apply cultural, historical, social, global, and/or personal contexts to the design of a play

**Required Texts:**
None – You will be required to obtain copies of all scripts related to design projects and read all material provided for the course.

**Attendance and Participation:**
You are expected to attend all scheduled class meetings and contribute to class conversations.

**Assignments:**
Weekly sketches and assignments: Complete 6 sketches each week (78 Total) and additional assignments as requested (many of these will be associated with the following projects).

**Projects:**
There will be 4 major design projects (A schedule and project requirement sheet will be provided when projects are assigned):
1. Design Project 1
2. Design Project 2
3. Design Project 3 – “Life is a Dream”
4. Final Project - Group project with Research Methods class

**Grading:**
There are 1000 possible points in this class. I will use a traditional 100 point grading scale
With plus/minus rankings: 100%-93% = A; 92%-90% = A−; 89%-87% = B+; 86%-83% = B; 82%-80% = B; 79%-77% = C+; 76%-73% = C; 72%-70% = C−; etc.

Required online assignment: 1
Attendance and Participation: 50
Weekly Sketches and Assignments: 149
Design Projects 1-3: (200 each) 600
Final Design Project: 200
Total: 1000

Class Schedule (Subject to Change):

Week 1 -
8-25 - Intro and discuss canvas assignment (Must be submitted in canvas)
8-27 - Assignment 1 (part 1) - Sketches

Week 2 -
9-1 - Work on Assignment 1 (part 2)
9-3 - Work on Assignment 1 (part 3) – Project 1 intro - Sketches

Week 3 -
9-8 - Meet with RM Class - Work on Assignment 1 (part 4) - Sketches
9-10 - Work on Project 1; Project 2 intro; Sketches

Week 4 -
9-15 - Work on Project 1
9-17 - Work on Project 1; Sketches

Week 5 -
9-22 - Present Assignment 1
9-24 - Work on Project 1; Sketches

Week 6 -
9-29 - Work on Project 1 & 2
10-1 - Work on Project 1 & 2; Project 3 intro; Sketches

Week 7 -
10-6 – Work on Project 1 & 2
10-8 – Work on Project 1 & 2; Sketches

Week 8 -
10-13 – Work on Project 1 & 2
10-15 – Meet with RM Class - Present Project 1; Sketches

Week 9 -
10-20 – TBA
10-22 – TBA

Week 10 -
10-27 - Work on Project 2 & 3
10-29 - Work on Project 2 & 3; Sketches

Week 11 -
11-3 – Present Project 2
11-5 - Work on Project 3; Sketches

Week 12 -
11-10 - Work on Project 3; Final Project Intro
11-12 – Present Project 3; Sketches

Week 13 -
11-17 – No Class
11-19 – Work on Final Project; Sketches

Week 14 -
11-24 –
11-26 – No Class
Week 15 –
12-1 – Work on Final Project
12-3 – Work on Final Project
Week 16 –
12-10 – 4pm - Final Exam

**Policies and Procedures:**
- When sending an email, please use your knights email if you want a reply.
- Do not be late. Frequent tardiness will count against your class participation and attendance grades.
- Assignments are due when it says they are due on the syllabus or project sheet.